

## *Mystery Books*

| Author                               | Title   | Summary   |
|--------------------------------------|---|---|
| Avi                                  | <u>Wolf Rider:<br/>A Tale of<br/>Terror</u>     | Andy answers the phone and hears, "I just killed someone." He tells everyone about the caller, but no one believes him. Consequently, he decides to investigate himself -- a decision that will put him in danger.  |
| Cormier,<br>Robert                   | <u>In the<br/>Middle of<br/>the Night</u>       | Who is the strange caller that phones Denny's home every year before Halloween? Because of that caller, Denny has been forbidden to ever answer the phone. However, when he turns 16, he picks up the phone and finds himself embroiled in a dangerous act of vengeance.  |
| Dowell,<br>Frances<br>O'Roark        | <u>Dovey Coe</u>                                | This <b>Edgar Award</b> winner tells the story of an outspoken twelve-year-old who is a murder suspect.   |
| Hobbs, Will                          | <u>Ghost<br/>Canoe</u>                          | Nathan MacAllister finds footsteps in the sand after a ship breaks up on the rocks near Cape Flattery. Since the authorities insist that no one survived, Nathan looks for clues to find the missing survivor. His quest takes him into an ancient forest and leads him to clues about a lost treasure. Unfortunately, it also forces him into a race against a murderer.<br><b>Edgar Award Winner 1998</b> |
| Howe,<br>James                       | <u>Dew Drop<br/>Dead</u>                        | Sebastian Barth and his friends stumble across a body in the woods. They are certain that a murder has taken place, and they contact the police. The body is gone when they return. Together they resolve to discover the identity of the man, his fate and his connection with homeless people in their town.  |
| Hoobler,<br>Dorothy<br>and<br>Thomas | <u>The Ghost<br/>in the<br/>Tokaido<br/>Inn</u> | Seikei, the son of a merchant, is traveling to Edo (Tokyo) with his father. One night they stop at an Inn. Seikei is the only witness to a theft of a ruby intended for the Shogun. Unfortunately, he sees a ghost steal the gem!   |
| Kehret, Peg                          | <u>Nightmare<br/>Island</u>                     | Molly is visiting her aunt and her husband and her stepson in Washington state. It is obvious that her new cousin doesn't like her. Following the theft of a valuable animal from her family's ranch, Molly must pursue the thieves. She fears that her life is endangered by the quest. Could her new cousin be the one threatening her life?  |

|                    |                                |   |
|--------------------|--------------------------------|---|
| Klise, Kate        | <u>Trial by Journal</u>        | As a result of a new law, 12 year-old Lily is the first child to serve on a jury. To avoid attending summer school, she writes a journal of her experiences. Here she details the testimony, the actions of the jurors and her suspicions. They all serve as clues that help her to solve a mystery.  |
| Lawrence, Iain     | <u>The Wreckers</u>            | John Spencer's ship is lured to shore by a group of wreckers. By law, they may keep the cargo if no one survives. However, John does live, and he must escape the villagers and solve a mystery about the ship's cargo to make it out of Cornwall with his life.<br><b>Edgar Award Nominee 1999</b>   |
| Nixon, Joan Lowery | <u>A Candidate for Murder</u>  | Cary's dad is running for governor, so she's ready to accept some inconvenience. However, Cary feels that strange phone calls and a feeling of being stalked are not normal results of being the candidate's daughter. She tries to investigate the source of her difficulties, but her digging only leads to more danger.  |
| Nixon, Joan Lowery | <u>Nobody's There</u>          | Abbie is sentenced to community service at a senior center. There she gets involved with an elderly detective who is giving the police information about local scams. When the old investigator is attacked, Abbie must use the victim's illegible journal to discover the attacker.  |
| Pullman, Philip    | <u>The Shadow in the North</u> | Sally Lockhart is a financial consultant. She also becomes an investigator when one of her clients loses a large amount of money in a shipping firm investment. She uncovers corruption and danger during her quest.<br><b>Edgar Award Nominee</b>  |
| Raskin, Ellen      | <u>The Westing Game</u>        | When the richest man in town is murdered, a group is assembled to hear the will. Mr. Westing's last wishes were to have these people find his murderer. Suspecting the worst, he had assigned them to teams before his demise. The team that can identify the killer will win Westing's fortune.<br><b>Newbery Award Winner</b>   |
| Reiss, Kathryn     | <u>Paperquake</u>              | Violet is terrified. She is terrified of earthquakes and frightened by a supernatural vision. When she helps her sisters clean up an old building after an earthquake, she finds a letter from 1906 addressed to Baby V. This letter seems to be about her. As she encounters more writings from the past, she hurries to solve an old mystery.<br><b>Edgar Award Nominee</b> |
|                    |                                |   |

|  |  |  |
|--|--|--|
| Roberts,<br>Willo Davis                    | <u>What Could<br/>Go Wrong?</u>                    | Gracie, Eddie and Cousin Charlie are flying from Seattle to San Francisco to visit their aunt. When a woman takes a newspaper left in the airport lounge on to the plane, she gives Gracie the crossword. Gracie finds that someone has already filled in some answers, and they are all wrong. The words are connected an emergency stop, a bomb threat and other dangers that occur. |
| Snyder,<br>Zilpha<br>Keatley               | <u>The Egypt<br/>Game</u>                          | A group of children use their interest in ancient Egypt to engage in an elaborate game. However, a murder and a mysterious professor seem to threaten the children.<br><b>Newbery Honor Book</b>   |
| Touster,<br>Irwin and<br>Richard<br>Curtis | <u>The Perez<br/>Arson<br/>Mystery</u>             | Antonio Perez is fired from his job at a store, and then the store burns down. Perez is arrested on suspicion of arson. David and Penny Case and Vernon are sure that he's innocent. They start to investigate. This story shows that facts can be interpreted differently.  |
| Van<br>Draanen,<br>Wendelin                | <u>Sammy<br/>Keyes and<br/>the Hotel<br/>Thief</u> | While using her binoculars, Sammy sees a man with gloves looking through a purse. Unfortunately, he sees her too. When she reports what she saw to the police, they don't believe her. Can Sammy prove what she saw, and can she identify the thief before he finds her?<br><b>Edgar Award Winner</b>  |
| Vande<br>Velde,<br>Vivian                  | <u>Never Trust<br/>a Dead<br/>Man</u>              | When Anora decides to marry Farold, Selwyn is upset. He is even more upset when Farold beats him in front of the village. Finally, Farold is found dead with Selwyn's knife in his back. Of course, Selwyn is the prime suspect. Can he prove his innocence with the help of Farold's ghost?<br><b>Edgar Award Winner</b>  |
| Voight,<br>Cynthia                         | <u>The<br/>Vandemark<br/>Mummy</u>                 | Why would someone attempt to steal a mummy? Twelve-year-old Phineas and his sister Althea, age fifteen, try to find out. They must avoid kidnapping and murder as they attempt to solve this mystery.  |
| Wallace,<br>Barbara<br>Brooks              | <u>Sparrows in<br/>the Scullery</u>                | After Colley's parents die in a tragic accident, he is kidnapped and sold to Broggin's Boys' Home. He is then forced to work in a glass factory and has to rely on friendship and determination to survive.<br><b>Edgar Award Winner</b>   |

11/6/02 CG